

IV. AMENDMENTS TO THE CLAIMS

1. (Currently Amended) ~~An image display device provided in a gaming machine, wherein a pixel unit is formed by arranging each one of a plurality of kinds of pixel electrodes that display predetermined colors respectively, and one pixel is constituted by a pair of adjacent pixel units, and an information signal for the pixel is supplied in the same timing to the pixel electrodes for the same color included in the pair of pixel units, respectively~~A gaming machine, comprising:

a display unit that is constituted by a plurality of kinds of pixel electrodes that display colors, respectively, and are arranged in matrix;

wherein a display unit has pixel units each of which is constituted by arranging each one of a plurality of kinds of pixel electrodes that display predetermined colors, respectively, and

one pixel is constituted by a pair of adjacent pixel units; and

an information signal for the pixel is supplied in the same timing to pixel electrodes for the same color that are contained in the pair of pixel units, respectively;

wherein a pitch P (mm) between pixel units and a distance d (mm) from the gaming machine relative to a player in a normal game posture satisfy a following relationship:

$P = \tan(\pi/180/35) \times d/2 \times (1 + \alpha)$

wherein a correction value α is $\pm 0.1 - 0.2$ and the distance d under a normal game posture is 300 - 500 mm.

2. (Currently Amended) ~~The gaming machine image display device according to claim 1, wherein the pixel electrodes are arranged in matrix on an xy plane, and the pixel electrodes of the same color are arranged in a y direction and the same pattern is continuously arranged in an x direction to form a stripe.~~

3. - 5. (Canceled)